

Attention & Memory

Image https://www.piqsels.com/de/public-domain-photo-sdevi/download



Learning Goals

- Human Information Processing Model
- Attention
- Memory

Human Information Processing

Sequential four-stage process

- Encode stimulus received from the environment into an internal representation
- Compare the encoded stimulus with stored / memorized representation
- Formulate / select a response to received and encoded stimulus
- Act on the stimulus and execute the response



Lindsay, P.H. and Norman, D.A. (1977). Human Information Processing: An Introduction to Psychology, 2nd edition. New York: Academic Press. Source (text, image): http://web.cs.dal.ca/~jamie/teach/NickGibbins/psych.html

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Human Information Processing

Extended four-stage process

Attention and memory are relevant in all 4 stages



Barber, P (1988). Applied Cognitive Psychology. London: Methuen. Source (text, image): http://web.cs.dal.ca/~jamie/teach/NickGibbins/psych.html

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Input: Information transmission rates

Sensory system	Bits per secons
Eyes	10,000,000
Skin	1,000,000
Ears	100,000
Smell	100,000
Taste	1,000

- Limited capacities for processing and saving information for cognition & memory
- No equal thresholds: inter- & intra-individual variance
- = > Filtering attention & selecting information

https://www.britannica.com/science/information-theory/Physiology

Attention & Memory

Attention

- = cognitive process of selectively concentrating on a sub-set of stimuli while ignoring other perceivable stimuli
- Broadbent's filter model of attention:
- all stimuli are processed initially for basic physical properties including
 - Color
 - Form
 - Motion (orientation response / reflex)
 - Pitch
 - Loudness
 - Direction (remember Cocktail Party Effect)



Broadbent's filter model of attention



Image Sources https://en.wikipedia.org/wiki/Broadbent%27s_filter_model_of_attention#/media/File:Broadbent_Filter_Model.jpg by Kyle.Farr

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Broadbent's filter model of attention



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Broadbent's filter model of attention



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Image Source https://www.pexels.com/de-de/foto/album-bilder-fotos-image-724644/

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Memory

- Involves encoding and recalling knowledge and acting appropriately
- We don't remember everything involves filtering and processing
- Context is important in affecting our memory
- We recognize things much better than being able to recall things
 - The rise of the GUI over command-based interfaces
- Better at remembering images than words
 - The use of icons rather than names

Multi-Store Model for visual and oral perception



Image Source https://en.wikipedia.org/wiki/Information_processing adapted by Dkahng from Atkinson, R.C. and Shiffrin, R.M. (1968). 'Human memory: A Proposed System and its Control Processes'

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Multi-Store Model for visual and oral perception



Memory: Short Term Memory (STM)

Mini exercise: watch & remember

Gesundbrunnen

Uooikpnjmn ztgtzgrt URK

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Duobus litigantibus tertius gaudet



челове́к

Memory: Short Term Memory (STM)

Mini exercise: recall

Gesundbrunnen

Uooikpnjmn ztgtzgrt URK

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Duobus litigantibus tertius gaudet



челове́к

The problem with the classic '7±2'

- People's immediate memory capacity is very limited
- In general you can remember 5-9 chunks
- Chunks can be letters, numbers, words, sentences, images

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http://www.well.com/user/smalin/miller.html The Psychological Review, 1956, vol. 63, pp. 81-97

Attention & Memory

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Beuth Hochschule für Technik Berlin Luxemburger Straße 10 13353 Berlin Telefon: 030 4504-0 E-Mail: ▼ www[at]beuth-hochschule.de

Image Sources https://pixabay.com/de/photos/frankreich-franz%C3%B6sische-revolution-63022/ & https://www.needpix.com/photo/1867851/egyptian-girl-class-teenager-pretty-youth-smiling-children-female-cheerful

Attention & Memory

Wrong application of the theory

- Wrong interpretation
 - Present only 7 options on a menu
 - Display only 7 icons on a tool bar
 - Place only 7 items on a pull down menu
 - Place only 7 tabs on the top of a website page
- But why this is wrong?
 - Its about reading not recalling!
 - People can scan / read lists of bullets, tabs, menu items



Resulting UI Guidelines

- Do not overload the STM
 - Use known symbols
 - Notes, menus, lists (WYSIWYG)
 - Grouping, chunks (complex super symbols)
 - Short, closed actions



Attention & Memory

Long Term Memory (LTM)

- Loss of access instead of erasing (forgetting)
- Duration depends on the intensity and the quality of memorizing
- The following can train your LTM
 - Learning by repeated practicing
 - Active learning (learning by doing)
 - Illustrate and visualize words



Memory 1 2 3 4 5 6 Time remembered (days)

The Forgetting Curve

Bild	Ebene	Schrift	Auswahl	Filter	3D
М	odus				
Ko	orrekture	า			
Auto-Farbton Umschalt+Strg+L				-L	
Auto-Kontrast Alt+			t+Umschal	t+Strg+	-L
Αι	uto-Farbe	9	Umschalt	t+Strg+	В
Bildgröße Alt+Strg+		+1			
Ar	beitsfläc	he	Alt	t+Strg+	С
Bil	ddrehun	g			►
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